



PINKERTON ROAD STUDIO

FOR IMMEDIATE RELEASE

## **GABRIEL KNIGHT: SINS OF THE FATHERS® CELEBRATES ITS 21<sup>ST</sup> ANNIVERSARY WITH NEW COMIC BOOK FEATURING FIRST NEW STORY IN GK SERIES SINCE 1999**

***Fans of 20<sup>th</sup> Anniversary Edition Remake ([www.GabrielKnight20th.com](http://www.GabrielKnight20th.com)) Can Download “The Temptation” Comic Book Chapter 1 Free Today, with More Chapters Due in January***

**Mount Joy, Penn. – December 17<sup>th</sup>, 2014** – In celebration of the 21<sup>st</sup> anniversary of the release of *Gabriel Knight: Sins of the Fathers*®, Pinkerton Road Studio and Phoenix Online Studios, developers of the recent 20<sup>th</sup> Anniversary Edition remake of the game, announced the release of a brand new comic book version of the short story “The Temptation” by Jane Jensen at [www.GabrielKnight20th.com](http://www.GabrielKnight20th.com). Also available in short story form, “The Temptation” is the first new story in the Gabriel Knight series since the third game, *Blood of the Sacred, Blood of the Damned*, was released in 1999.

A complement to *Gabriel Knight: Sins of the Fathers: 20<sup>th</sup> Anniversary Edition*, recently released for PC and Mac, “The Temptation” takes place six months after the third game in the series, and finds the Schattenjäger back in Germany, alone, with Grace having left for parts unknown, and wondering just what one does after fulfilling their destiny. A new mystery pulls Gabriel out of his malaise to investigate in the countryside, but this new hunt will reveal more than just what threatens this town, and opens up what could be the next chapter in Gabriel’s journey.

“It’s been such a pleasure to work in the Gabriel Knight universe again and write a new story,” says Jane Jensen, creator of the *Gabriel Knight* series. “I hope there’ll be more stories to tell soon!”

Chapter 1 of the comic book adaptation is available for free today at [www.GabrielKnight20th.com](http://www.GabrielKnight20th.com), with Chapters 2 and 3 coming in January 2015. *Gabriel Knight: Sins of the Fathers*® 20<sup>th</sup> Anniversary Edition is on sale now as part of the Winter Sale at Steam, GOG.com, the Phoenix Online Store ([store.postudios.com](http://store.postudios.com)) at a discounted price of \$16.99.

# Gabriel Knight

## TEMPTATION

JAN  
2015



JENSEN

PAVINATO

BRENNEISE



Gabriel Knight and Gabriel Knight: Sins of our Fathers are registered trademarks of Activision Publishing, Inc. All rights reserved.

“The Temptation” Chapter 1 comic can be downloaded here:

[http://www.postudios.com/company/pressroom/downloads/GK\\_TemptationComic\\_CH01.zip](http://www.postudios.com/company/pressroom/downloads/GK_TemptationComic_CH01.zip)

Review codes are also available! Contact Katie Hallahan at [pr@pinkertonroad.com](mailto:pr@pinkertonroad.com) for yours.

### ***About Jane Jensen & Pinkerton Road***

Jane Jensen and Robert Holmes founded Pinkerton Road in 2012 to create narrative games for tablet and desktop computers. A game designer and writer, Jane is best known for her work on the Gabriel Knight® adventure games and hidden object games such as *Dying for Daylight*. Robert is a composer, producer, musician, and strategic digital marketing executive whose music has appeared in numerous video games. The studio’s first projects are *Moebius: Empire Rising*, a Kickstarted adventure game released for PC and Mac in April 2014, and the *Gabriel Knight: Sins of the Fathers® 20th Anniversary Edition* in October 2014. The studio has also released a children's ebook, *Lola and Lucy's Big Adventure™*, for iPad. To learn more, visit <http://www.pinkertonroad.com>. Follow Jane on Twitter [@jensen\\_jane](https://twitter.com/jensen_jane).

### ***About Phoenix Online Studios – Every Game Has a Story™***

Created by adventure game fans for adventure game fans, Phoenix Online Studios is an award-winning game development studio that seeks to put create compelling games where story and character come first. Formed in 2004, Phoenix began as fans seeking to bring back their favorite genre with the King’s Quest fangame *The Silver Lining*, they’ve followed up with the award-winning *Cognition: An Erica Reed Thriller*, Jane Jensen’s *Moebius: Empire Rising*, and are working with Jensen on the remake of her classic hit game *Gabriel Knight: Sins of the Fathers*. Phoenix also opened a publishing branch in 2014, putting indie games including *Quest for Infamy*, *Moebius: Empire Rising*, *Lost Civilization*, and *The Last Door: Collector’s Edition*. More information can be found on the company's website, [www.POStudios.com](http://www.POStudios.com).

Assets for Gabriel Knight are available at <http://pressroom.postudios.com>.

### **Contact:**

#### **Pinkerton Road Studio**

Katie Hallahan, Public Relations

617-901-5294

[pr@pinkertonroad.com](mailto:pr@pinkertonroad.com)